



Universität Hamburg

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Department of Informatics



# Learning Perception and Manipulation of Clothes

## Research Survey

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University of Hamburg  
Faculty of Mathematics, Informatics and Natural Sciences  
Department of Informatics

**Technical Aspects of Multimodal Systems**

January 28, 2025



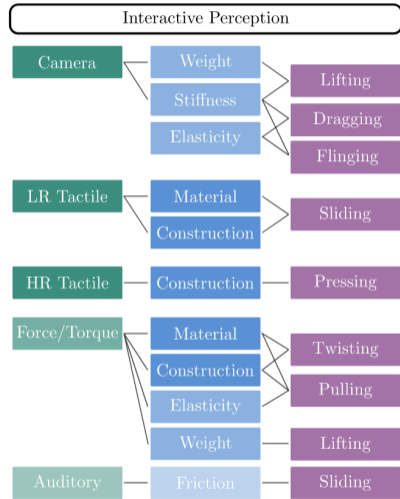
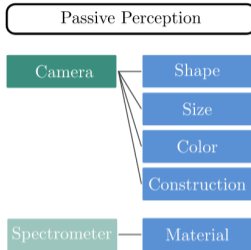
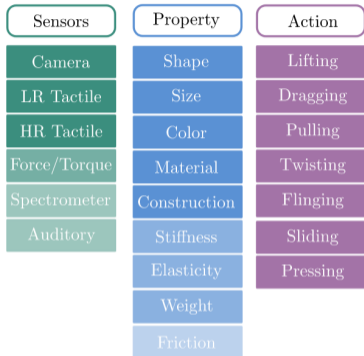
1. Clothes/Fabric Specific Work
2. Diffusion Policy Advancements
3. My Future Plans



# Clothes Perception

Clothes/Fabric Specific Work - Perception

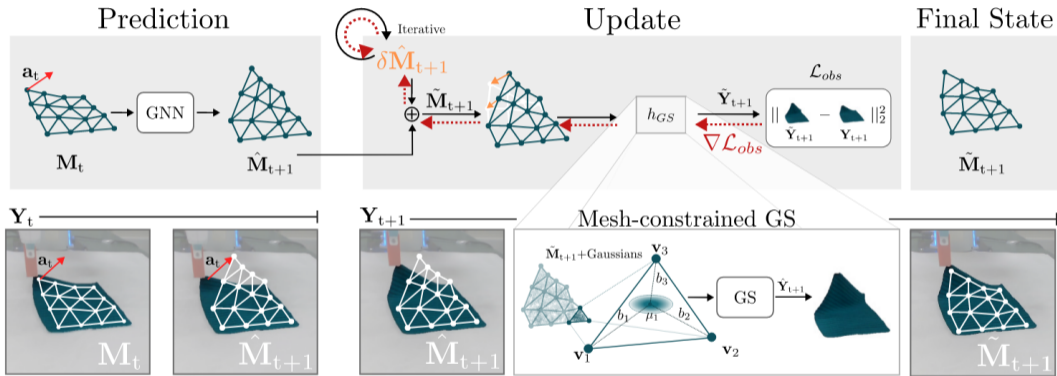
Learning Perception and Manipulation of Clothes



Unfolding the Literature: A Review of Robotic Cloth Manipulation, Longhini et al.,

Annual Review of Control, Robotics, and Autonomous Systems 2025

# Cloth Splatting



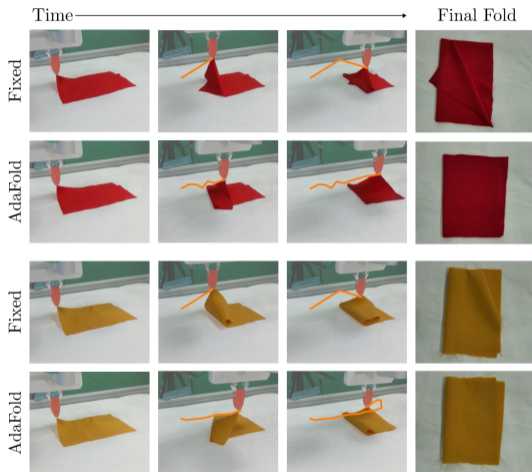
Cloth-Splatting: 3D Cloth State Estimation from RGB Supervision, Longhini et al., CoRL 2024



Frequency	Household	Healthcare	Textile Industry
Frequent (4+)	Folding, Smoothing, Ironing	Dressing	
Rare (2-3)	Hanging, Sorting, Wiping	Bedding, Bed-making, Bandaging	Recycling
Unaddressed (0-1)	Storing	Buttoning	Manufacturing, Dyeing, Quality control, Coloring, Washing

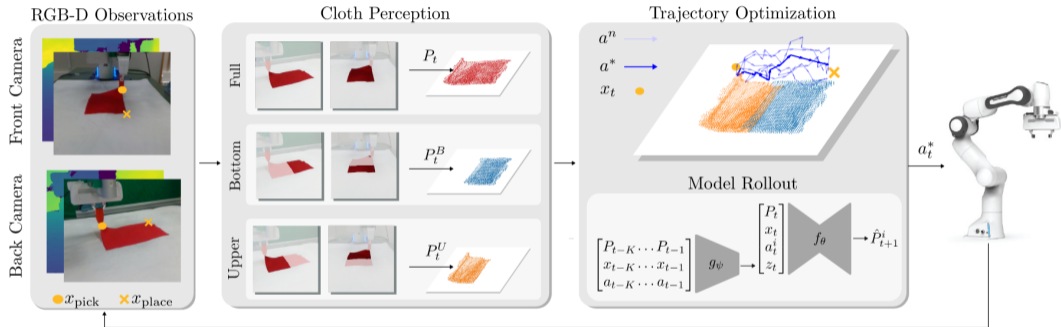
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AdaFold: Adapting Folding Trajectories of Cloths via Feedback-loop Manipulation, Longhini et al.,

Robotics and Automation Letters 2024



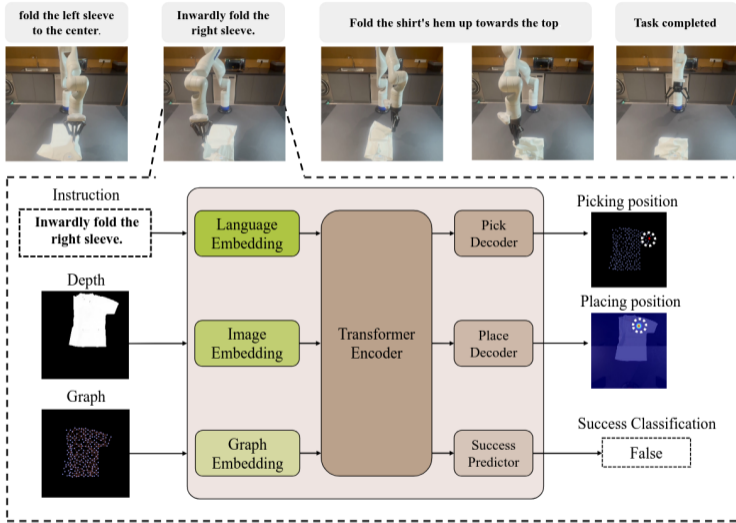
AdaFold: Adapting Folding Trajectories of Cloths via Feedback-loop Manipulation, Longhini et al.,

Robotics and Automation Letters 2024

# Language-Conditioned Deformable Object Manipulation

Clothes/Fabric Specific Work - Manipulation

Learning Perception and Manipulation of Clothes



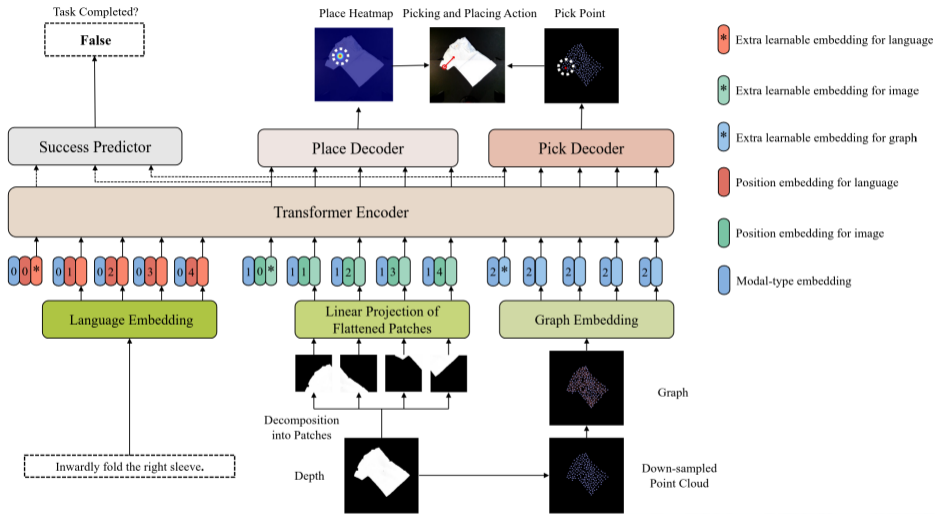
Learning Language-Conditioned Deformable Object Manipulation with Graph Dynamics, Deng et al., ICRA 2024



# Language-Conditioned Deformable Object Manipulation

Clothes/Fabric Specific Work - Manipulation

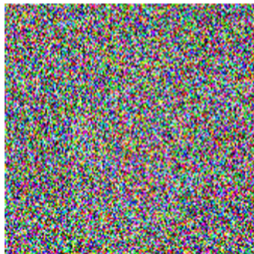
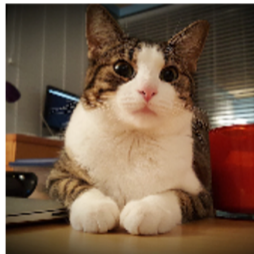
Learning Perception and Manipulation of Clothes



Learning Language-Conditioned Deformable Object Manipulation with Graph Dynamics, Deng et al., ICRA 2024

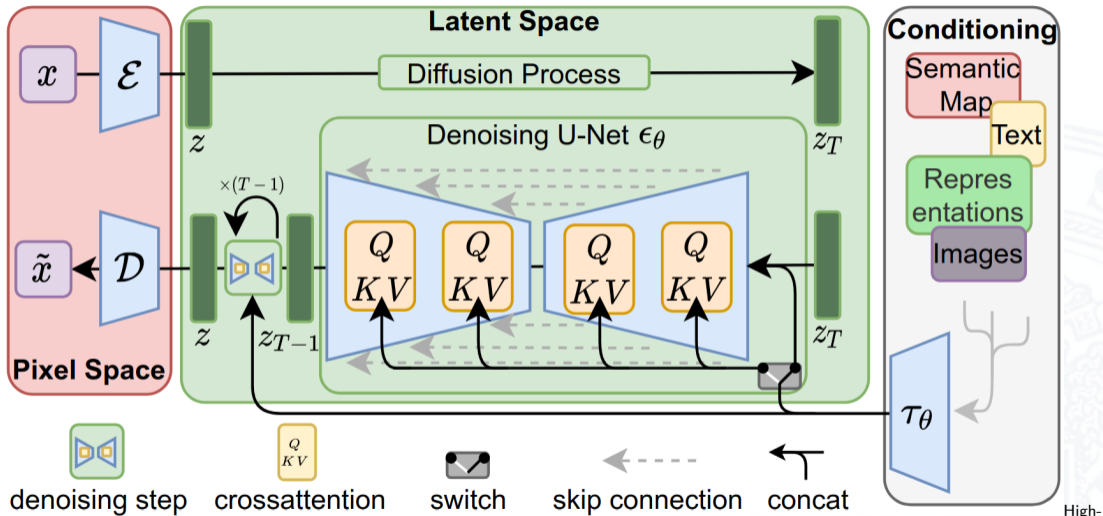


- ▶ Originally Text-to-Image generative models
- ▶ Alternative to Generative Adversarial Networks (GANs)
  - ▶ Several useful advancements
  - ▶ Higher image resolution
  - ▶ More stability during training



<https://insights.daffodilsw.com/blog/all-you-need-to-know-about-diffusion-models>

# Diffusion Fundamentals



Resolution Image Synthesis with Latent Diffusion Models, Rombach et al., CVPR 2022

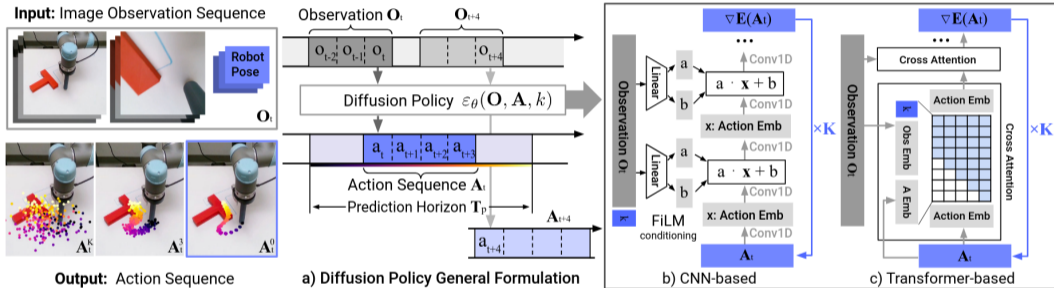


- ▶ Basic idea: Generate robot actions instead of images
- ▶ Use system state encoding as denoising conditions
- ▶ Use demonstrations as training data





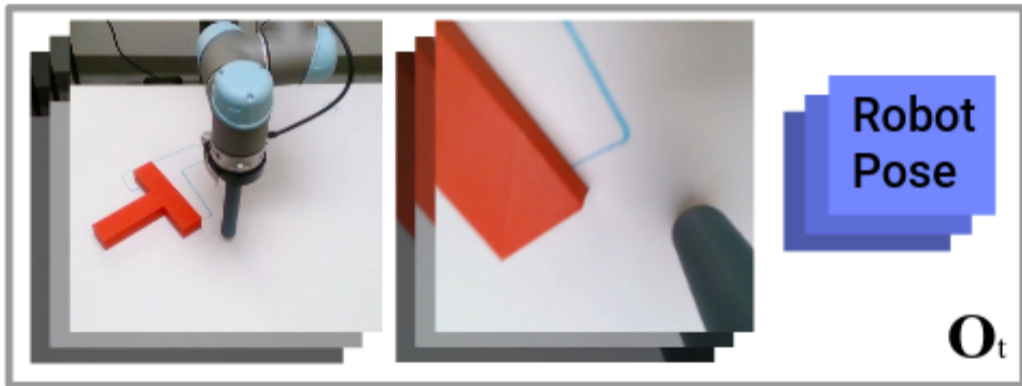
# Diffusion Policy



Diffusion Policy: Visuomotor Policy Learning via Action Diffusion, Chi et al., The International Journal of Robotics Research 2024



# Diffusion Policy Input



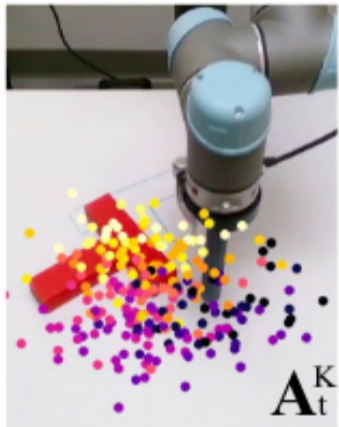
Diffusion Policy: Visuomotor Policy Learning via Action Diffusion, Chi et al., The International Journal of Robotics Research 2024



# Diffusion Policy Output

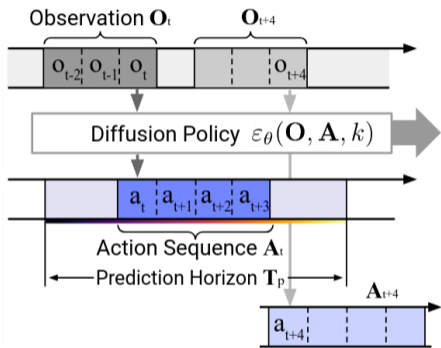
Diffusion Policy Advancements - Diffusion Policy

Learning Perception and Manipulation of Clothes

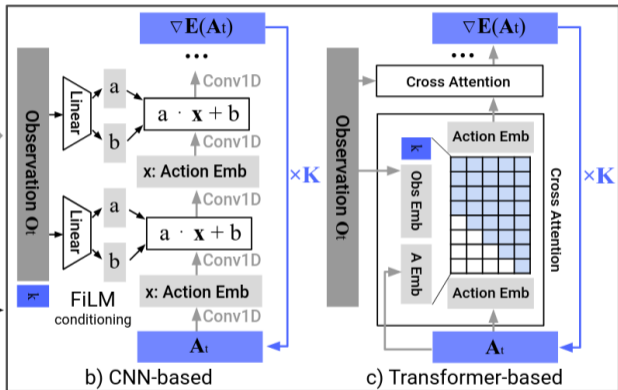


Diffusion Policy: Visuomotor Policy Learning via Action Diffusion, Chi et al., The International Journal of Robotics Research 2024

# Diffusion Policy Architecture



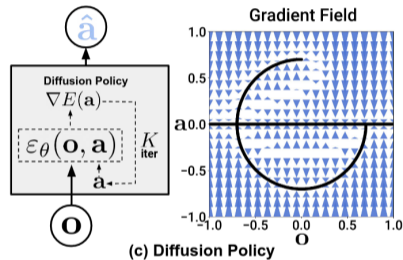
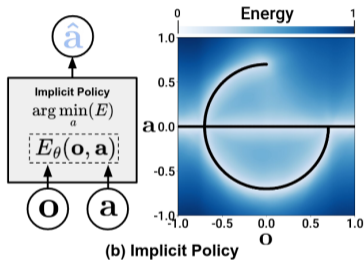
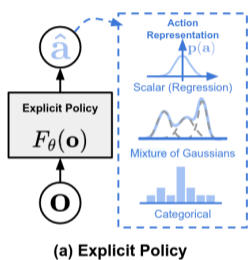
a) Diffusion Policy General Formulation



Diffusion Policy: Visuomotor Policy Learning via Action Diffusion, Chi et al., The International Journal of Robotics Research 2024



# Policy Representations



Diffusion Policy: Visuomotor Policy Learning via Action Diffusion, Chi et al., The International Journal of Robotics Research 2024



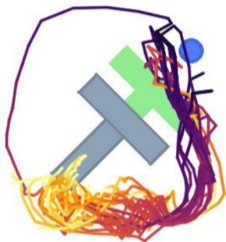
# Multimodal Behavior

Diffusion Policy Advancements - Diffusion Policy

Learning Perception and Manipulation of Clothes



Diffusion Policy



LSTM-GMM



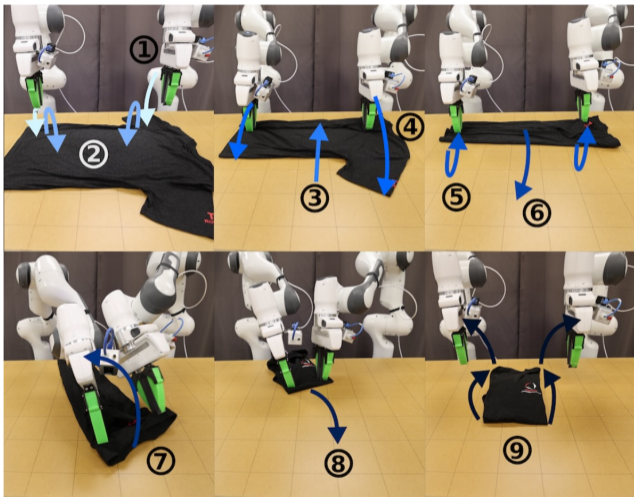
BET



IBC

Diffusion Policy: Visuomotor Policy Learning via Action Diffusion, Chi et al., The International Journal of Robotics Research 2024

# Diffusion Policy for Clothes



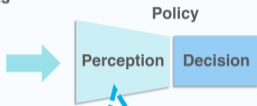
- ▶ Folding one specific T-shirt (same as in demonstration)
- ▶ 284 demonstrations for training
- ▶ Success rate of 75% over 20 trials
- ▶ Demonstration and policy rollout using VR controllers and collision avoidance (similar to TAMS setup)

Diffusion Policy: Visuomotor Policy Learning via Action Diffusion, Chi et al., The International Journal of Robotics Research 2024

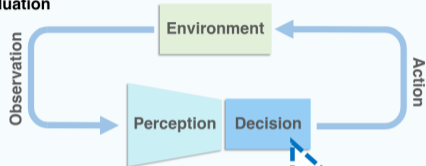
# 3D Diffusion Policy

## (a) End-to-End Training

Expert Demonstrations



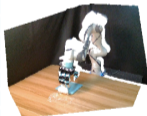
## (b) Evaluation



### Perception: Compact 3D Representations from Point Clouds

(a) Point Cloud Processing

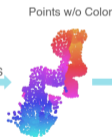
Single-view Point Cloud



Crop



FPS



Points w/o Color



(b) Compact 3D Representations

MLP

(3, 64, 128, 256)



× 3



Projection

(256, 64)



### Decision: Diffusion Policy

Robot State

Compact 3D Repr.



Conditioning



× (K - 1)



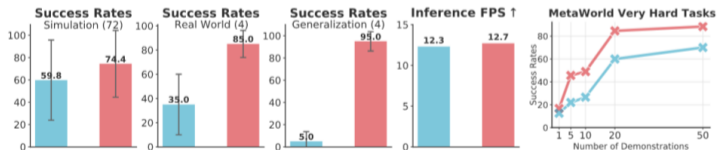
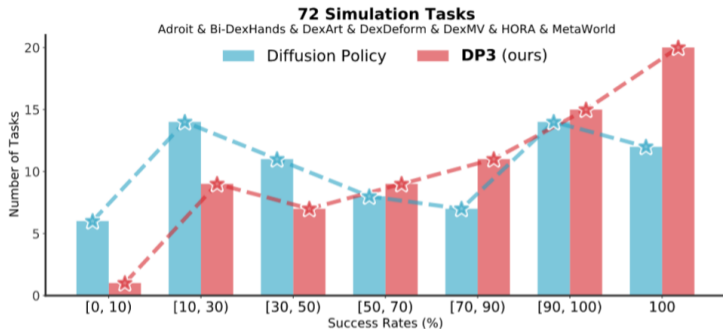
× (K - 1)



a\_t^0

3D Diffusion Policy: Generalizable Visuomotor Policy Learning via Simple 3D Representations, Ze et al., Robotics: Science and Systems 2024

# 3D Diffusion Policy



3D Diffusion Policy: Generalizable Visuomotor Policy Learning via Simple 3D Representations, Ze et al., Robotics: Science and Systems 2024



# 3D Diffusion Policy

Encoders	Conv	w/ T-Net	w/ BN	1024 Dim	Average
PointNet	✓	✓	✓	✓	15.7
	✗	✓	✓	✓	15.7
	✓	✗	✓	✓	16.0
	✗	✗	✓	✓	26.0
Turnaroud!	✗	✓	✓	✗	18.2
	✓	✗	✗	✓	<b>72.5</b>
	✗	✗	✓	✗	19.8
	✗	✓	✗	✗	26.8
	✗	✗	✗	✗	<b>72.3</b>

3D Diffusion Policy: Generalizable Visuomotor Policy Learning via Simple 3D Representations, Ze et al., Robotics: Science and Systems 2024

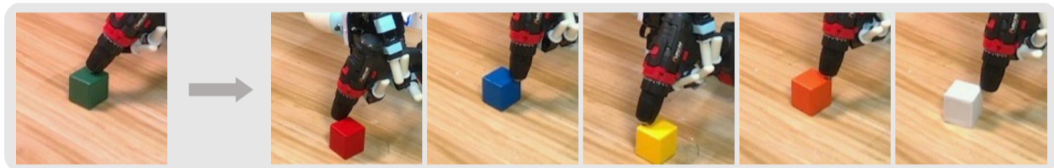


# 3D Diffusion Policy

Designs	H	D	P	A	DA	SP	Average
<b>DP3</b>	<b>100±0</b>	62±4	43±6	<b>99±1</b>	69±4	97±4	<b>78.3</b>
w/o cropping	98±1	<b>69±3</b>	14±1	19±9	32±6	40±2	45.3
w/o LayerNorm	<b>100±0</b>	56±4	44±3	96±2	51±3	91±5	73.0
w/o sample pred	68±3	67±8	37±12	96±2	58±9	76±9	67.0
w/o projection	<b>100±0</b>	61±2	<b>47±3</b>	<b>99±1</b>	60±8	<b>99±2</b>	77.7
w/ color	<b>100±1</b>	67±3	46±4	76±8	<b>75±5</b>	68±3	72.0
DDIM→DPM-solver++	12±4	9±5	26±5	93±3	58±6	92±14	48.3

3D Diffusion Policy: Generalizable Visuomotor Policy Learning via Simple 3D Representations, Ze et al., Robotics: Science and Systems 2024

# 3D Diffusion Policy Generalization



Apperance Generalization (■)



Diffusion Policy



Diffusion Policy (Depth)



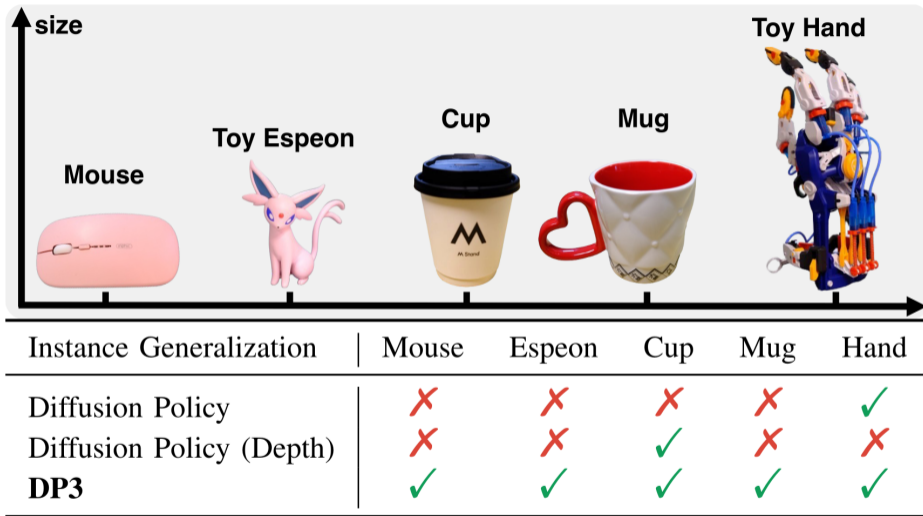
**DP3**



3D Diffusion Policy: Generalizable Visuomotor Policy Learning via Simple 3D Representations, Ze et al., Robotics: Science and Systems 2024



# 3D Diffusion Policy Generalization

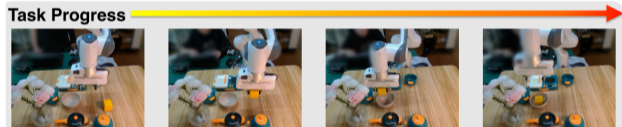
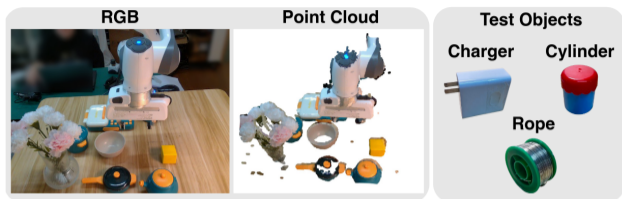


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# 3D Diffusion Policy Generalization

Diffusion Policy Advancements - Diffusion Policy

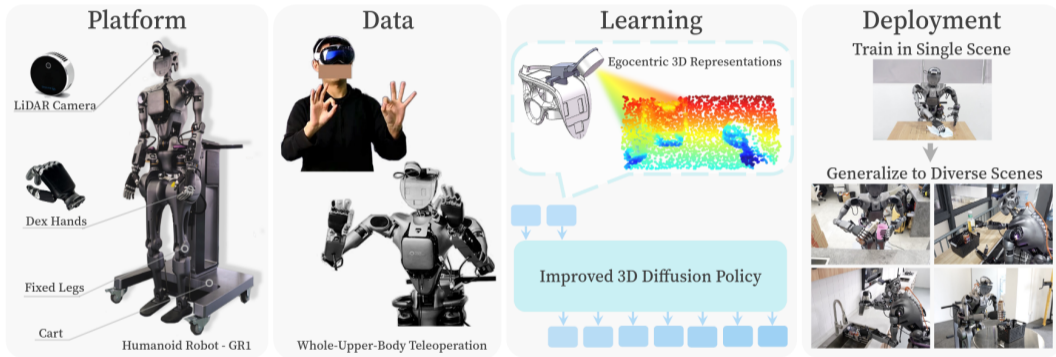
Learning Perception and Manipulation of Clothes



Cluttered Scenes	Diffusion Policy	DP3 w/ PointNeXt	DP3 w/ color	DP3			
	60	0	80	80			
Train with	Yellow Cube	Red Cube	Blue Cube	Green Cube	Charger	Cylinder	Rope
DP3 w/ color	✗	✗	✗		✗	✗	✗
DP3	✓	✓	✓		✓	✓	✓

3D Diffusion Policy: Generalizable Visuomotor Policy Learning via Simple 3D Representations, Ze et al., Robotics: Science and Systems 2024

# Mobile Robot 3D Diffusion Policy

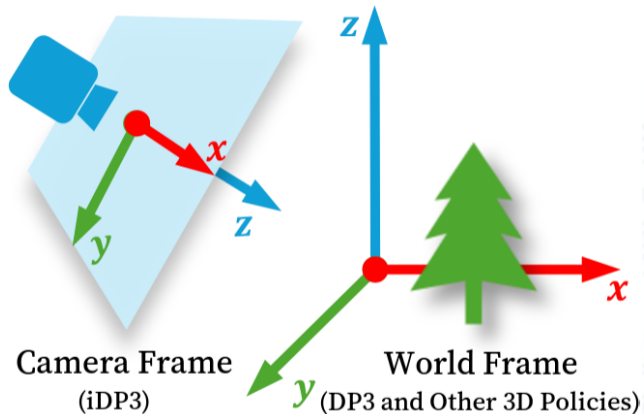


Generalizable Humanoid Manipulation with Improved 3D Diffusion Policies, Ze et al., arXiv 2024

# Mobile Robot 3D Diffusion Policy

Diffusion Policy Advancements - Diffusion Policy

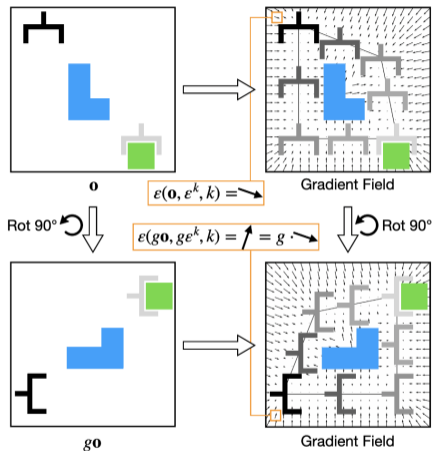
Learning Perception and Manipulation of Clothes



Generalizable Humanoid Manipulation with Improved 3D Diffusion Policies, Ze et al., arXiv 2024

# Equivariant Diffusion Policy

- ▶ Utilize domain symmetries
- ▶ Increases sample efficiency and generalization



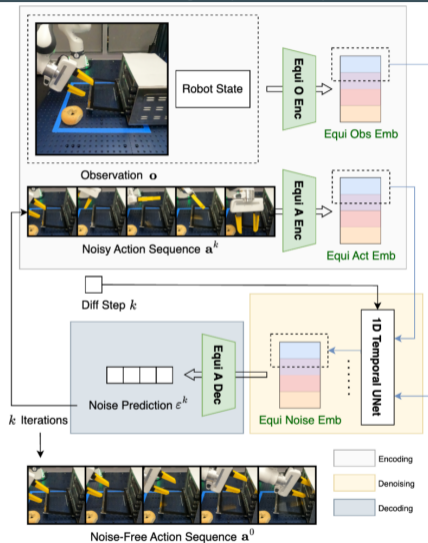
Equivariant Diffusion Policy, Wang et al., CoRL 2024

# Equivariant Diffusion Policy

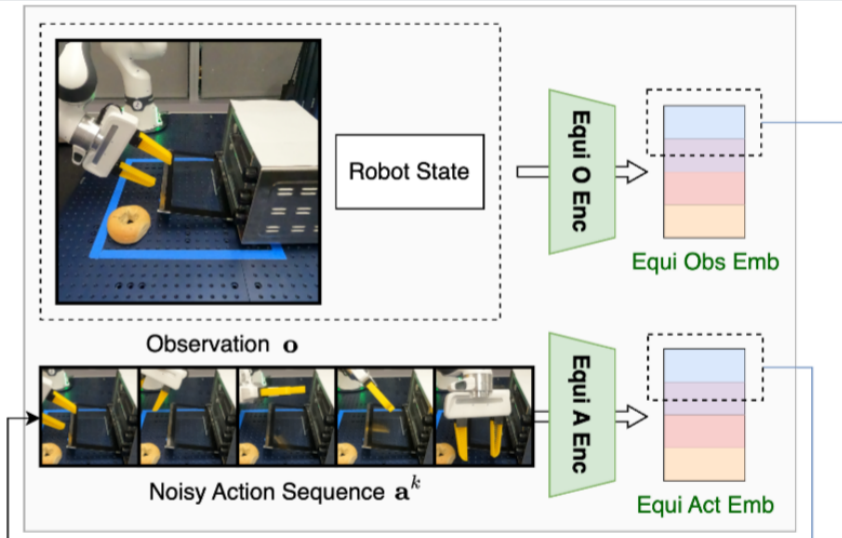
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Learning Perception and Manipulation of Clothes

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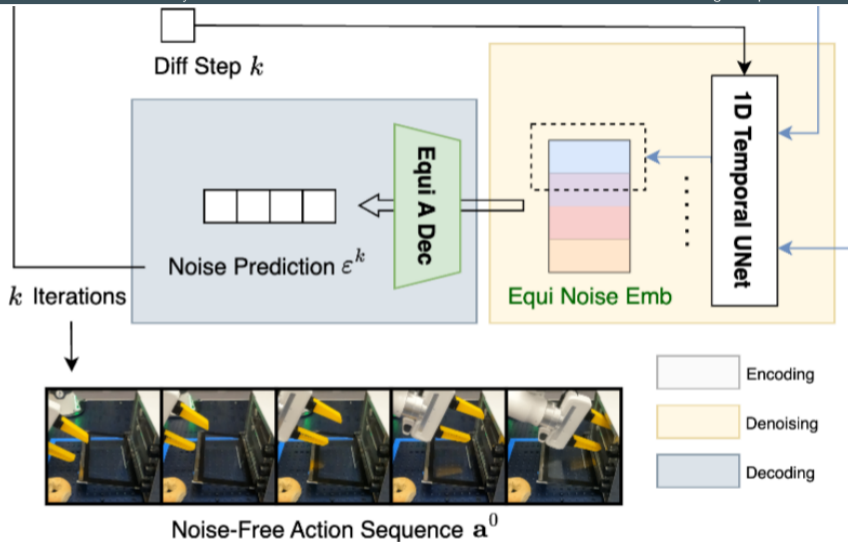
# Equivariant Diffusion Policy



# Equivariant Diffusion Policy

Diffusion Policy Advancements - Diffusion Policy

Learning Perception and Manipulation of Clothes

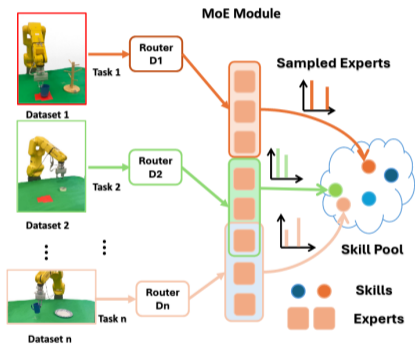


Equivariant Diffusion Policy, Wang et al., CoRL 2024

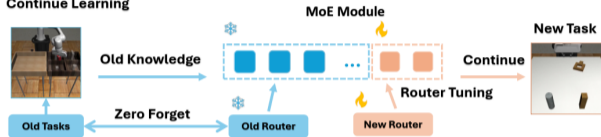


# Sparse Diffusion Policy

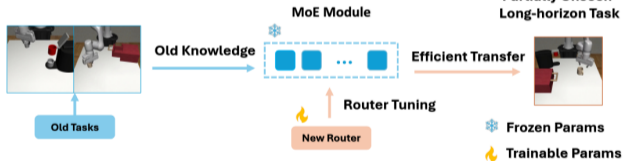
## Multitask Learning



## Continue Learning



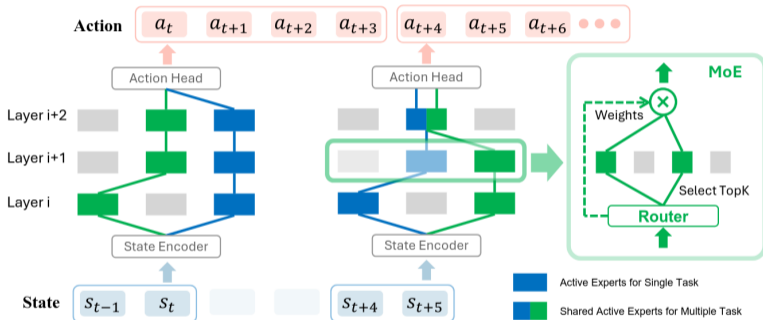
## Task Transfer



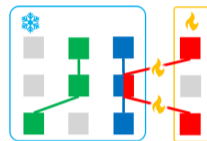
Sparse Diffusion Policy: A Sparse, Reusable, and Flexible Policy for Robot Learning, Wang et al., CoRL 2024

# Sparse Diffusion Policy

## (a) Multitask Learning



## (b) Continual Learning



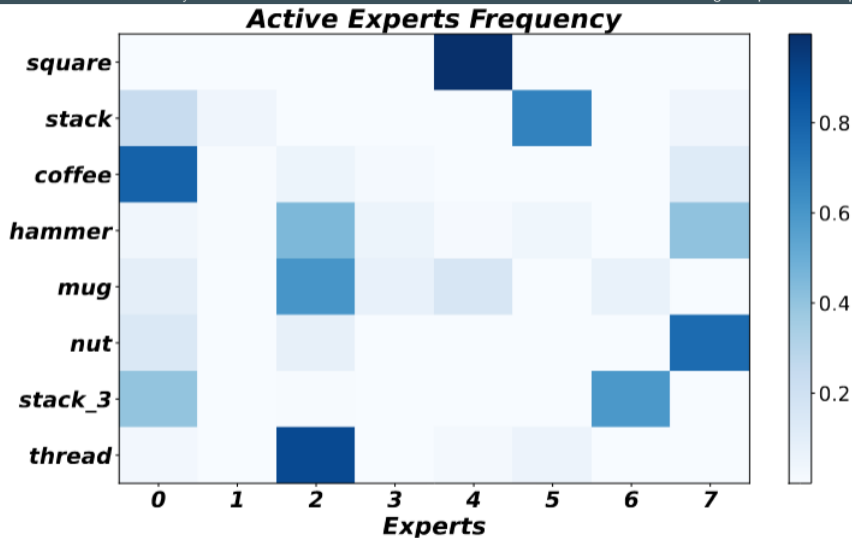
## (c) Efficient Task Transfer



Sparse Diffusion Policy: A Sparse, Reusable, and Flexible Policy for Robot Learning, Wang et al., CoRL 2024



# Sparse Diffusion Policy

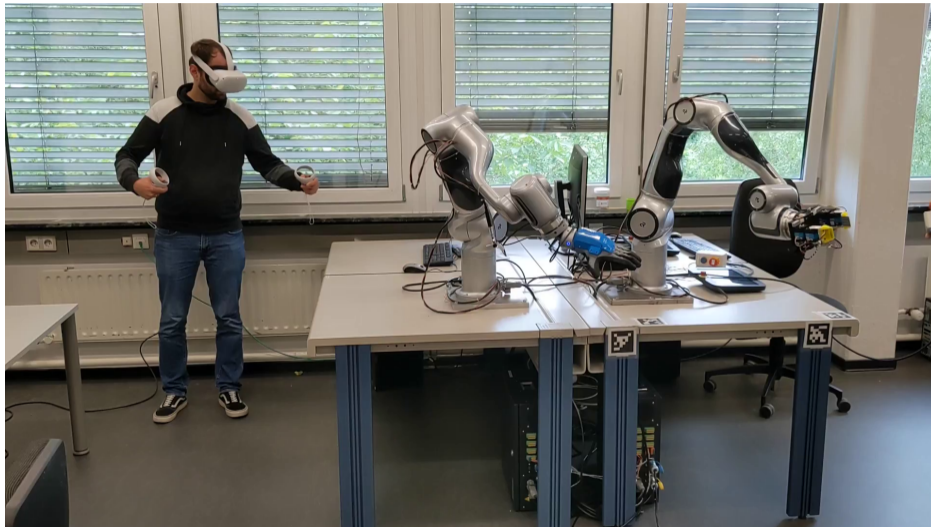


Sparse Diffusion Policy: A Sparse, Reusable, and Flexible Policy for Robot Learning, Wang et al., CoRL 2024

# Demonstrations in VR

Diffusion Policy Advancements - Diffusion Policy

Learning Perception and Manipulation of Clothes

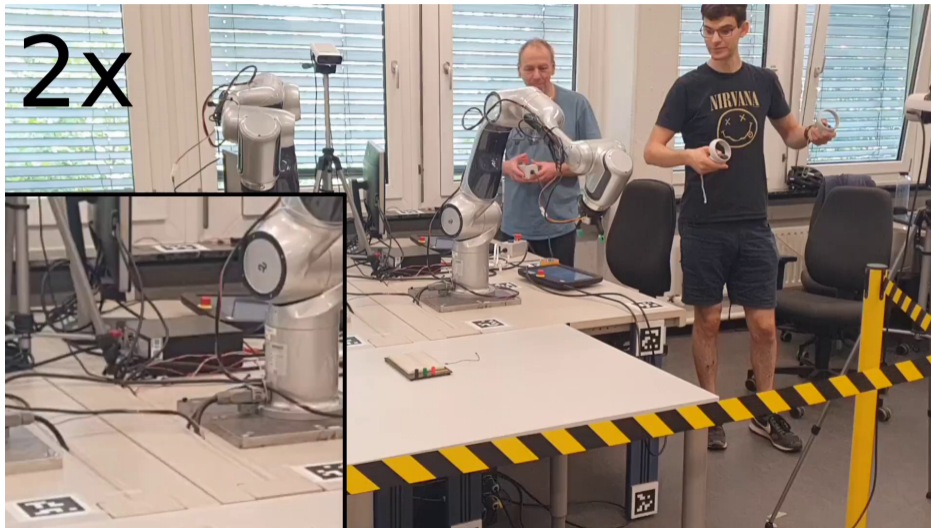




# Demonstrations using VR Controllers

Diffusion Policy Advancements - Diffusion Policy

Learning Perception and Manipulation of Clothes





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- ▶ **Get some diffusion policy running on the dual Diana7 setup** and build clothes demo
  - ▶ Initially with image input
  - ▶ Try tasks with point cloud input
  - ▶ Figure out how to use point clouds with clothes/fabrics
- ▶ Explore rarely addressed and unaddressed tasks
  - ▶ Quality control using event cameras?

